

# Yimeng Wang

## UX Researcher

### EXPERIENCE

#### Volunteer UX Researcher | United States of Africa

Oct 2022 - Current | Seattle, WA (Remote)

- Propose and create a repository for UX researchers across different departments to collaborate effectively via Google drive
- Plan and conduct 5 usability testing on the Zumaridi video and broadcast conferencing platform, found 9 usability issues, and provide actionable insights for UX designers to do design iterations. Increase overall task completion rate by 40%
- Help UX designers who were not familiar with UX research before realizing the importance and value of UX research by communicating and collaborating with them consistently

#### Qualitative Research Intern | NielsenIQ Consumer Insight Department

Jun 2021 - Sep 2021 | Beijing, China

- Conduct secondary research on 5 different topics with 5 different clients
- Design screening questions to select the right participants for user research
- Do the data coding of 33 in-depth interviews and 9 focus groups. Generate user personas and user journey maps based on the interview which inform market growth suggestions
- Help vivo grow their market sales in Bangladesh by 1.29% from October 2021 to January 2022 by providing market growth suggestions on new smartphone series

### SELECTED PROJECTS

#### UX Researcher | Microsoft Airband and Accessibility Team (Capstone)

Jan 2022 - Jun 2022 | Seattle, WA

- Help identify the research gap in disability groups and broadband use. Deploy a user-centered design approach to develop personas and scenarios to understand our users and their unseen problems
- Suggest Microsoft Airband Team do participatory design sessions to adapt their research around helping people with disabilities to navigate their specific needs

#### UX Researcher | Packed Travel Service (School Project)

May 2022 - Jun 2022 | Seattle, WA

- Conduct primary and secondary research on people's travel packing behavior and develop the idea of a service pack and ship all the things the user needs to the trip destination. Develop digital prototype and experience prototype and conduct 3 user tests to do design iterations

#### UX Researcher | Duolingo (School Project)

Jan 2022 - Mar 2022 | Seattle, WA

- Conduct 10 usability tests on Duolingo's "character" function, find 3 major usability issues, and provide recommendations to make Duolingo work better for English speakers learning Japanese and Korean writing systems

[yimengw424@gmail.com](mailto:yimengw424@gmail.com)

(206)-643-7482

Seattle, WA

<https://www.yimengwux.com/>

### SKILLS

#### Research

In-depth interviews, Focus groups, Usability testing, Contextual inquiry, Competitive analysis, Field studies, Surveys

#### Design

Ideation, Prototypes, Mockups, User flows, Information architecture, Personas, Journey maps

#### Tools

Figma, Qualtrics, Miro, Adobe creative suite, Rhino, Lucidchart, Tableau, PowerBI, R, SQL

#### Languages

Mandarin(native)

English(fluent)

### EDUCATION

#### University of Washington

Sep 2020 - Jun 2022 | Seattle, WA

- Master of Science in Information Management
- GPA: 3.93

#### University of Washington

Sep 2016 - Jun 2020 | Seattle, WA

- Bachelor of Arts in Architecture Design
- Study Abroad in Rome, Italy in Autumn, 2019
- GPA: 3.67